

# Swimming Carnival-

- Hints-

- Each group has a "Team motivator" (Juht) to encourage each child to participate.
- Each group has a colour to identify them.
- Announcer/s.
- Judges (at least 3).

- Points-

- 4 points- 1<sup>st</sup> place
- 3 points - 2<sup>nd</sup> place
- 2 points - 3<sup>rd</sup> place
- 1 point - participation

Change to suit age groups.

- Relays- Freestyle, backstroke, medley.
- Plates- All participants are divided into their sports groups. Leaders then throw in approximately 30 plates into the water. When told to start, all the participants jump into the water and collect the plates and return them to their "stock" pile on the side of the pool. Participants are only allowed to take one plate at a time to their stockpile. The group with the most plates wins.  
Floaty race- All participants are divided into their sports groups and then divided even on both sides of the pool. Taking turns each participant jumps into the water and uses the "floaty" to get to the other side of the pool, where they pass the "floaty" to the next participant to repeat. First group completed wins.
- T-shirt relay- All participants are divided into their sports groups and then divided even on both sides of the pool. Participants take turns wearing the t-shirt and "swim" across the pool. At the other end, the participants take the t-shirt off and pass it to the next participant to repeat. Participants need to put the t-shirt on properly in order for them to "swim" to the other side. First group completed wins.
- Chain race- All participants are divided into their sports groups. In each sports group, 3-4 participants jump into the water and when told to start, link arms and run across to the other side of the pool. When they reach the other side, the next group of participants jumps in and repeats the process. First group completed wins.
- Under water race- The winner is the participant who can swim under water the longest. - not necessarily healthy
- Diving competition- The winner is the participant who can create the least amount of splash while diving.
- Funny diving competition- The winner is the participant with the funniest, most unique dive.
- Water polo- All participants are divided into their groups and play against each other. Can also play A/B group vs Juhts.

- handstand competition.
- synchronised swimming (interpretative)
- piggy back race.
- balloon relay (cant touch balloons)

